



## Sharks and Minnows

By IAN Staff on 03/02/2020

Organization: Indiana Afterschool Network

### Lesson Summary

#### Lesson Description:

In this fun tag game sharks try to tag minnows as they swim by.

**Group Size:** 10-20

**Location:** Gym

**Estimate Time for Lesson:** 30 minutes

**Estimated Time for Planning:** 15 minutes

- Subject(s) Check all that apply:
  - Healthy Eating and Physical Activity (HEPA)

#### Other:

- Grade(s) Check all that apply:
  - Kindergarten
  - 1
  - 2
  - 3
  - 4
  - 5
  - 6

#### Materials/Resources Needed:

No materials needed

#### Lesson Objective #1:

To develop listening skills and a sense of boundaries.

#### Lesson Objective #2:

#### Lesson Objective #3:

### Lesson Procedure

#### Introduction/Attention Grabber:

Who would like to play a game called Sharks and Minnows? What kind of game do you think it is?

#### Instructions:

Determine clear boundaries at ends and sides of the playing field. 1 end is the ocean, the other the lagoon.

1 player is the Shark and stands in the middle of the field. All other players are Minnows and line up in the lagoon.

The Shark shouts, "Minnows Beware!" and all of the Minnows run toward the ocean.

The Shark can move anywhere within the marked space to try and tag the Minnows.

When a Minnow is tagged she becomes another Shark and starts to tag Minnows.

All the Minnows who reach the ocean are winners.

#### Checking for Understanding:

Observe game play to make sure students are following the rules.

## Lesson Adaptations

### **Time Adaptations:**

These games can be as long or short as needed based on time and size of group.

### **Location Adaptations:**

This game can also be played on the playground.

### **Age Adaptations:**

For younger students create a smaller boundary area

## Learning Style Adaptations

**Describe any adaptations for Visual Learners, Auditory Learners, Kinesthetic Learners, Advanced Learners, Special Needs Learners, ESL Students, At-Risk Students:**